



PLATOON 20

Lamming Miniatures



March 2014

East Riding Miniatures
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Wargames Figures and Supplies from around the World

East Riding Miniatures

Products

Laser-Cut MDF Bases

ERM Miniatures: 28mm, 25mm and 15mm Ranges

Platoon 20: 20mm Ranges

Lamming Miniatures: 20mm and 25mm Ranges

Bloodaxe Miniatures: 15mm Ranges

Grumpy's Miniatures: 15mm – 6mm Ranges

Von Fahnestock Flag Sheets in various scales

We aim to provide top quality wargames figures and related items from around the world. In addition to our own **ERM** and **Platoon 20** ranges, we produce, under license for the European market, **Grumpy's Miniatures** from Australia.

Payment

All prices are in UK pounds sterling, payable by cash or by cheque in UK pounds sterling drawn on a UK bank and made payable to East Riding Miniatures. **PayPal** can be used when ordering online. PayPal payments should be made to tony@eastridingminiatures.co.uk

See www.paypal.com for more information on PayPal.

Credit and Debit Cards may be used via PayPal online.

Please include a phone number or email address with your order so that we can easily keep you informed.

Price Codes

Most **15mm** packs consist of 8 infantry or 4 cavalry, unless otherwise noted in brackets (x). These prices apply unless otherwise noted.

A	£1.50	E	£4.00
B	£2.50	F	£5.00
C	£3.00	G	£5.50
D	£3.50	H	£6.00

Postage & Packing

For mail orders sent by post only. P&P on orders made through the Online Shop is calculated by weight and is more accurate, usually resulting in cheaper P&P costs.

UK/BFPO (min £1.00, max £7.50).....10%

Europe (min £1.50, max £10.00).....15%

Rest of the World (min £2.00, max £20.00)30%

Note: P&P on Pre-Cut Bases is higher. See page 3.

Notes

Most codes have figure variants within the packs, usually indicated by [v]. Variants are supplied randomly.

*** = not yet available**

All castings may contain lead and could be harmful if swallowed. They are not suitable for children under 14.

Wargames Shows

Given my wife's increasing health problems, not to mention my own, with regret I have to announce that we have no plans to take the ERM stand to any shows in the foreseeable future. Should this situation change then an announcement will be made. All our product ranges will continue to be available through the online shop and by old fashioned mail order. Thanks to all who have shopped with ERM at shows in the past and I hope to see you again at some point in the future.

Stockists of ERM Products

UK

Black Hat Miniatures (Pre-Cut Bases)

Nyetimber, Norfolk Farm Road

Pyrford

Surrey

GU22 8LF

Tel/Fax: 01483 855757

<http://www.blackhat.co.uk>

USA

Syr Hobbs Wargames, LLC (Platoon 20 Packs, ERM15)

P.O. Box 744

Blue Springs, MO 64013

<http://www.syrhobbswargames.com>

For the latest information and to order online

see the ERM web site:

<http://www.eastridingminiatures.co.uk>

Please note that where prices on the web site differ from prices in the catalogue, the web site prices apply.

Laser-Cut Bases

"The Original and the Best!"

In sizes for many popular rule sets. **Other sizes** can be produced to order, minimum dimension **15mm or ½"**, maximum dimension **140mm or 5.5"**. Bases are laser cut from 2mm thick MDF. Bases come in packs at **£1.25** per pack. Sizes are given in millimetres unless otherwise stated.

NB It is always a good idea to order bases in advance for collection and payment at shows! Bases supplied by mail order may be supplied bulk packed, rather than in separate bags.

Size	Surface Area	Bases Per Pack
Small (S)	up to 1000mm ²	16
Medium (M)	1001-2000mm ²	12
Large (L)	2001-4000mm ²	8
Extra Large (X)	4001-8000mm ²	6
King Size (XX)	8001-16000mm ²	4
Huge (XXX)	Over 16000mm ²	2

Standard sizes

Size	Per Pack
20x20 S	16
25x20 S	16
25x25 S	16
30x15 S	16
30x20 S	16
30x25 S	16
30x30 S	16
40x15 S	16
40x20 S	16
40x30 M	12
40x40 M	12
50x25 M	12
50x30 M	12
50x40 M	12
50x50 L	8
60x20 M	12
60x30 M	12
60x40 L	8
60x50 L	8
60x60 L	8
80x20 M	12
80x30 L	8
80x40 L	8
80x50 L	8
80x60 X	6
80x80 X	6
90x20 M	12
90x30 L	8
90x40 L	8
90x50 X	6
90x90 XX	4
120x30 L	8
120x40 X	6
120x60 X	6
120x80 XX	4

If you want other sizes or shapes just phone
01482 445775 or email ermtony@gmail.com

White Metal Bases

- BS1 Textured, circular 2mm thick, 23mm diameter bases, pack of 12. Suit 20mm and 25mm figures£2.00
 BS2 Circular, 1.5mm thick, 16mm diameter bases, pack of 20. Suit 20mm and 15mm figures£2.00
 BS3 Circular, 1mm thick, 12mm diameter bases, pack of 24. Suit 10mm and 15mm figures£2.00
 BS4 Oval, 1.5mm thick, 22x12mm bases, pack of 20. Suit 20mm and 15mm figures£2.00
 BS5 Circular, 2mm thick, 30mm diameter bases, pack of 8. Suit all scales depending on purpose£2.00

Examples of other sizes of 2mm thick MDF bases.

Metric Sizes

Size	Per Pack
40x25 S	16
50x20 S	16
60x25 M	12
75x75 X	6
80x25 M	12
100x50 X	6
100x100 XX	4

Imperial Sizes

Size	Per Pack
1" x ½" S	16
1" x ¾" S	16
1" x ⅞" S	16
1" x 1" S	16
1 ¼" x 1" S	16
1 ¼" x 1 ¼" M	12
1 ½" x ½" S	16
1 ½" x 1" S	16
1 ½" x 1 ½" M	12
1 ¾" x 1" M	12
1 ¾" x 1 ¾" M	12
2" x 1" M	12
2" x 1 ½" M	12
2" x 2" L	8
2 ½" x 2" L	8
3" x 1 ½" L	8
3" x 3" X	6
4" x 1" L	8
4" x 2" X	6
4" x 4" XX	4

Postage & Packing on Pre-Cut MDF Bases

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UK/BFPO (min £1.50, max £7.50) 15%
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 Rest of the World (min £2.00, max £20.00) 40%

28mm ERM Miniatures

Mythic Worlds

Former Lancashire Games range with new additions as noted
£1.00p each, unless otherwise marked.

Fantasy

Beasts & Monsters

- FB1 Goatman with axe
- FB2 Boarman with spear
- FB3 Centaur archer with shield (£1.50)
- FB4 Armoured centaur, open-handed (£1.50)

Dwarves

- FD1 Dwarf, quilted armour, axe
- FD2 Dwarf, mail, two-handed sword
- FD3 Dwarf, mail, two-handed axe
- FD4 Dwarf, plate armour, horned helmet, crossbow
- FD5 Dwarf, plumed cap, crossbow
- FD6 Dwarf, mail, cap, crossbow
- FD7 Dwarf, plate armour, warhammer
- FD8 Dwarf, unarmoured, assorted axes [v]
- FD9 Dwarf, mail, assorted axes [v]
- FD10a Dwarf, quilted armour, spear, morion helmet, round shield
- FD10b Dwarf, quilted armour, spear, cap, oval shield
- FD10c Dwarf, quilted armour, spear, cap, kite shield
- FD10d Dwarf, quilted armour, spear, round helmet, slung shield
- FD10e Dwarf, quilted armour, spear, hood, round shield
- FD10f Dwarf, quilted armour, spear, cap, round shield
- FD11 Dwarf, unarmoured, shield, axe
- FD12 Dwarf, mail, pole arm
- FD13 Dwarf, plate armour, berdisch axe
- FD14 Dwarf berserker, axe
- FD15 Dwarf, plumed cap, axe
- FD16 Dwarf Land Yacht and 2 Crew (£6.00)
- FD17 Dwarf running, axe and shield

Elves

- FE1 Wood elf, spear and shield
- FE2 Wood elf archer, mail
- FE3 Wood elf archer

Goblins & Orcs

- FG1 Goblin with spear and shield, horned helmet
- FG2 Goblin, war hammer and round shield
- FG3 Goblin, loincloth, spear and square wooden shield
- FG4a Goblin, loincloth, morning star and shield
- FG4b Goblin, loincloth, cloak, morning star and shield
- FG5a Goblin, scale armour, two-handed mace
- FG5b Goblin, scale armour, axe
- FG5c Goblin, scale armour, two-handed axe
- FG6 Goblin, scimitar and shield, attacking
- FG7 Goblin, scimitar and shield, charging
- FG8 Goblin archer
- FG9a Goblin archer advancing
- FG9b Goblin archer advancing, cloak
- FG10a Goblin archers shooting, helmet
- FG10b Goblin archer shooting, slung shield
- FG11 Goblin, loincloth, scimitar, crescent shield
- FG12 Goblin, mail, charging with axe
- FG13 Goblin attacking with scimitar, slung bow
- FG14 Goblin with polearm, crescent shield
- FG15 Goblin advancing with spear
- FG16 Goblin striking with warhammer
- FG17 Goblin kneeling with spear (useful for chariot driver)
- FG18 Goblin war-chariot, drawn by wolves (2 crew) (£6.00)
- FG19 Goblin in mail, two-handed axe
- FG20 Goblin shaman
- FG21 Royal Goblin Ballet #1
- FG22 Royal Goblin Ballet #2
- FG23 Goblin "mounted" drummer set (3 figures, variants) (£3.50)
- FG24 Goblin command - drummer and standard bearer (£2.50)
- FG25a Goblin with spear, loincloth, round shield
- FG25b Goblin with spear, hood, round shield
- FG25c Goblin with spear, mail, round shield
- FG26 Goblin leader, spear, round shield, horned helmet
- FG27 Wolf (for riders see below)

- FG28 Goblin wolf-rider, open-handed for javelin
- FG29 Goblin wolf-rider, sword
- FG30 Goblin wolf-rider, bow
- FG31 Goblin, scimitar and round wooden shield
- FG32 Goblin leader, axe, armour, cloak, round shield
- FG33 Goblin with spear, cloak
- FG34 Goblin with axe and leather covered shield

Great Orcs

Designed by Jim Bowen

Undead

- FS1 Skeleton, halberd, plate armour
- FS2 Skeleton, axe and shield, mail
- FS3 Skeleton, sword and shield
- FS4 Skeleton, two-handed axe

Accessories

- FAC1 10 assorted round shields (5 different designs)£1.50
- FAC2 10 square shields£1.50

Science Fiction

Humans

Designed by Tony Yates.

- SF1 Astronauts (4 different miniatures)£5.00
- SF2 Colonial Marines (4 different miniatures)£5.00

Aliens

- SFA1 Cobroid ready (pack of 5)£5.00
- SFA2 Cobroid advancing (pack of 5)£5.00
- SFA3 Insektoid (pack of 5)£5.00
- ALN1 Alien Mother (x1)£5.00
- ALN2 Aliens (x4, medium sized, all different)£5.00
- ALN3 Face Huggers (x6, 3 different)£5.00
- ALN4 Armed Face Huggers (x6, 3 different)£5.00

Historical Ranges

Napoleonic

Spanish Guerillas Sculpted by Jim Bowen
 £1.25 each

- SG1 In bicorne, advancing
- SG2 In bicorne, standing firing
- SG3 In bicorne, kneeling firing
- SG4 In cap, standing ready
- SG5 In bandana, loading
- SG6 In bandana, standing firing
- SG7 In top hat, kneeling firing
- SG8 In top hat, advancing
- SG9 In bicorne and cape advancing
- SG10 Priest with musket, advancing
- SG11 Priest with musket, standing firing
- SG12 Guerilla in stocking cap, standing ready

Bloods n Crips

Modern Gangstas Designed by John Murphy
 £1.25 each

- BC1 Gangsta with Tek 9
- BC2 Girl with Tek 9
- BC3 Gangsta with Colt 45
- BC4 Gangsta with Magnum
- BC5 Gangsta with 2 x 9mm automatics
- BC6 Gangsta reloading automatic
- BC7 Girl standing with snub nose .38
- BC8 Girl with Desert Eagle
- BC9 Girl with concealed automatic
- BC10 Girl running with snub nose .38
- BC11 Gangsta with Mack 10 & S&W automatic
- BC12 Gangsta with Desert Eagle and Ghetto Blaster
- BC13 Gangsta with Ithaca PA shotgun
- BC14 Gangsta with shotgun
- BC15 Girl with .357 Magnum
- BC16 Gangsta with auto pistol
- BC17 Gangsta with S&W automatic
- BC18 Gangsta with KG9
- BC19 Gangsta with .44 Magnum
- BC20 Policewoman with Beretta 9mm
- BC21 Cop with Ithaca 12g shotgun
- BC22 Undercover cop with .38

22nd Century Corporate World

28mm miniatures designed by Jim Bowen.

£1.25 each or in packs as priced.

Some miniatures require some assembly.

Assassins

Such is the nature of corporate dealings in the twenty-second century that it often becomes sound business practice to assassinate key members of the competition. If you have the money or the situation is severe enough you may hire Dominoes. The Dominoes or Neo-ninja to give them their official name are the ultimate in bio-killware more agile than a normal human they represent the Zenith of genetic cloning. A team of Dominoes will be grown for a mission and programmed with the best combat styles and to complete their objective. They have the benefit of self-destruction upon death or captive. Whether those that complete their mission and escape live on or are also liquidated is not known.

JBA1	Female Assassin, sword and handgun, standing	
JBA2	Female Assassin, sword and handgun, attacking	
JBA3	Female Assassin, sword and handgun, firing	
JBA4	Female Assassin, sword and handgun, drawing sword	
JBA5	Male Assassin, sword and handgun, standing	
JBA6	Male Assassin, advancing with handgun	
CWA	Set of all 6 Assassins	£6.00

The Slicks

A large multi region street gang they are more a culture than a simple gang, similar in philosophy to the 20th century mod movement of the 1960s the slicker can be recognised on the street by their hover scooter and near full length coat. These are nearly as iconic as the bald head and tattoos they sport the slicker as the coat is commonly referred to can be various colours black and white being the most popular leading to another common nickname of toner. Far from being a mere youth movement the upper echelons are involved in all levels of crime.

JBS1	Slick with handgun raised	
JBS2	Slick with assault rifle, ready	
JBS3	Slick with assault rifle, advancing	
JBS4	Slick with two handguns, standing	
JBS5	Slick firing handgun	
JBS6	Slick firing assault rifle	
JBS7	Slick firing handgun left-handed	
CWS	Set of all 7 Slicks	£7.00

Interpol

Since the pan-continental accord the worlds police forces have joined together....

JBP1	Interpol squad leader, assault rifle, pointing	
JBP2	Interpol trooper, assault rifle, advancing	
JBP3	Interpol trooper, assault rifle, advancing	
JBP4	Interpol trooper, assault rifle, standing ready	
JBP5	Interpol trooper, assault rifle, cocking weapon	
JBP6	Interpol trooper, assault rifle, firing	
JBP7	Interpol trooper, assault rifle, advancing	
JBP8	Heavy Weapons trooper	
CWI	Set of 7 Interpol Troopers (excluding JBP8)	£7.00

Corporate Enforcers

JBC1	Male Enforcer, long coat and handgun	
JBC2	Female Enforcer, handgun	
JBC3	Male Enforcer, shirt sleeves and two handguns	
JBC4	Male Enforcer, standing with autopistol	
JBC5	Female Enforcer, short skirt and autopistol	
JBC6	Male Enforcer, long coat and automatic shotgun	
JBC7	Male Enforcer, arms folded	
CWE	Set of all 7 Enforcers	£7.00

Alternate WW2

28mm miniatures designed by Jim Bowen. Priced as marked.

AW1	Nazi Zombies (5 different)	£6.25
AW2	Nazi Senior Officer, zombie controller	£1.25
AW3	British Officer, zombie hunting	£1.25
AWS	Complete set, 5 zombies and the 2 characters	£7.00

Golgo Island

A new "pulp" range from a new designer.

28mm miniatures designed by Sylvain Boudeele.

See <http://golgoisland.free.fr/> for more information and pictures.

Some miniatures require some assembly.

GG1	Character Pack 1 – Thor Pasadenas, Brutella Mistress of the Night, Pervo the Gnome of Doom, The Banana Tyrant (4 different miniatures)	£5.00
GG2	Character Pack 2 – Walter Kotchev, Sgt Rico Andrews, Renato Ramirez, Gunther (4 different miniatures)	£5.00
GG3	Character Pack 3 – Marcel Lebeau, The Diaper Avenger, Robert Leclerc, Kenny Maniac Nerd (4 different miniatures)	£5.00
GG4	Zombies Pack 1 (5 different miniatures)	£5.00
GG5	Zombies Pack 2 (5 different miniatures)	£5.00
GG6	Zorgls (4 miniatures)	£5.00
GG7	Character Pack 4 – Uzumaki, Ninja, Fu Cheng, Fist of the Golgo (4 different miniatures)	£5.00
GG8	Character Pack 5 – Dante Comanchero, Kid Robert Capron, Chance Devreaux, Roscoe P.Tomane (4 different miniatures)	£5.00
GG9	Character Pack 6 – Golgo Man, Kirk "Danger" Hasslehöffner, Mustafa Ramirez, Malcolm - the Chainsaw Demon (4 different miniatures)	£5.00
GG10	From Golgo with Love (Agent John Saint-James, Colonel Zanzibar, Ordurex, Grouchopoulos)	£5.00
GG11	Night Haunters (Stedley Davidson, Mikey - Zombie Slasher Psycho, Ole Philip Riley, Lil' Archie)	£5.00
GG12	The Return Of Thor Pasadenas (Nonoca The Mummy, Safari Kirk, Thor Pasadenas, Max Rufus the Wolfman)	£5.00
GG13	Boilersuit Shocktroopers (5 different miniatures)	£5.00
GG14	Hooded Cultists (5 different miniatures)	£5.00
GG15	Guns 4 Hire (Mikhail, Burt Morris, Rocco Caliber, Tarah Diamonds)	£5.00
GG16	Streetfighters 1 (Jakar Nilson, Hector, Boris Ulriksson, Sonny)	£5.00
GG17	Streetfighters 2 (Rolf "The Scorpion" Jaxxon, Mouloud Nagasaki, Kronos 2000X, Haxor Stratocaster)	£5.00
GG18	Thugs 1 - The Nuclear Warhounds	£5.00
GG19	Thugs 2 - The Yellow Wolves	£5.00
GG20	Golgoville Personalities (Karatustra, Doom Racer, President N'Golo, Marie-Luis)	£5.00
GG21	Gangs of Golgoville 1 - Lola, Flip and Dr Zorglberg, by Don Goddard	£3.00
GG22	Gangs of Golgoville 2 – Egor by Sébastien Louis, Bulldozer by Vesa Mäkelä, Zombie Trooper by Oscar Pinto, Jean-Claude le Quiff by Gerald Evans	£3.00
GG23	Giant Zombie Hamster by Grégory "Gerg" Privat	£18.00
GG24	Robosherriff by Tyson Rhody	£3.00
GG25	The Boar King by Xavier Matallet	£4.00
GG26	Action Dude (four versions of Action Dude)	£5.00
GG27	City Scum (Ogami Cartman, Rolf Jaxxon, Mouloud Nagasaki, Gaylord Matteoti)	£5.00
GG28	Vigilantes (Bryner, Jimmy Vendetta, Max Königstiger, Kid Robert Capron)	£5.00

Golgo Island Legends

Special character figures designed by renowned sculptors from original concepts by Sylvain Boudeele.

GGL1	Renato Ramirez sculpted by Tom Meier	£4.00
GGL2	The Alpha Zorgl sculpted by Bob Olley	£6.00
GGL3	El Bastardo Sculpted by Tim Prow	£4.00
GGL4	The Fist of Golgo by Steve Saunders	£4.00
GGL5	Earthquake by Steve Saunders	£6.00
GGL6	White Tiger by Kev White	£4.00
GGL7	The Banana Tyrant by Kev Adams	£10.00
GGL8	The Van Li Brothers by Kev Adams & Kev White	£8.00
GGL9	Cosmo-Argh Leader by Bob Olley	£7.00
GGL10	Cosmo-Argh Heavy Weapons by Bob Olley	£7.00
GGL11	Cosmo-Argh Trooper 1 by Bob Olley	£7.00
GGL12	Cosmo-Argh Trooper 2 by Bob Olley	£7.00
	All 4 Cosmo-Arghs	£20.00

Neutron York 3000

A new range of post-apocalyptic/sci-fi miniatures.
Average human male is approximately 28mm from soles of boots to eyes.
See <http://ny3k.blogspot.com> for more information on the game!
Other useful figures can be found in the Golgo Island / Corporate Wars / Mythic Worlds sci-fi ranges.

Character Packs

NY1 NY3k Character Pack 1: White Tiger, Thor Pasadenas, Johnny Steroid, Deadend £5.00

Neutron York 3000 Legends

NYL1 Surfing Siegfried, Designed by Shane Hoyle £5.00
NYL2 Max Königstiger, Designed by Shane Hoyle £4.00
NYL3 Jakar Nilson, Designed by Shane Hoyle £4.00
NYL4 Kolonel Zanzibar, with choice of heads, Designed by Shane Hoyle £4.00

Lamming Miniatures

'True' 25mm miniatures. One of the original ranges in this scale.
Note the Lamming 20mm WW2 ranges are being integrated with the Platoon 20 ranges, the codes having the suffix 'L'.

Ancient

Egyptians

Assyrians

Greeks

Achaemenid Persians

Parthians

Sassanid Persians

Gauls and other Barbarians

Romans

Byzantines

Medieval

Saxons

Vikings

Normans

Crusades / Early Medieval

Late Medieval

Renaissance

Landsknechts

Italian Wars

English Civil War

Waterloo Campaign Napoleonic

British

French

Prussians

Dutch-Belgians

Austrians

Russians

1/3000th Scale

Napoleonic Ships

Platoon 20

20mm Scale 20th Century Miniatures

One of the original metal ranges in this scale.

Miniatures are sold in packs of 4 figures or equivalent.

Pack price: **£2.50**

Other items are packed and priced as shown.

Note that packs marked thus are currently unavailable.

Note also that the **Lamming** 20mm WW2 ranges will be integrated with Platoon 20, the codes will have the suffix 'L'.

WW1 – August 1914

German

In Pickelhaube except for MG crew.

G-G1	Infantry Command
G-G2	Infantry Advancing
G-G3	Infantry Firing
G-G4	Maxim Machinegun & 3 Crew
G-G5	Casualties
G-G6	Maxim Machineguns (x4)
G-G10	Uhlans (x2)
G-G11	Dragoons (x2)

British

All in cap unless noted.

G-B1	Infantry Command
G-B2	Infantry Advancing
G-B3	Infantry Firing
G-B4	Vickers Machinegun & 3 Crew
G-B5	Casualties
G-B6	Vickers Machinegun s (x4)
G-B10	Cavalry with Lance (x2)

Belgian

G-D1	Infantry Command
G-D2	Infantry Advancing
G-D3	Infantry Firing
G-D4	Maxim Machinegun with 3 Carabineer Crew

Austrian

G-A1	Infantry Command
G-A2	Infantry Advancing
G-A3	Infantry Firing
G-A4	Machine Gun And 3 Crew

French

G-F1	Infantry Command
G-F2	Infantry Advancing
G-F3	Infantry Firing
G-F4	Hotchkiss Machinegun & 3 Crew
G-F5	Casualties
G-F6	Hotchkiss Machineguns (x4)
G-F10	Dragoons (x2)
G-F11	Chasseurs (x2)

Russian

G-R1	Infantry Command
G-R2	Infantry Advancing
G-R3	Infantry Firing

WW2 – European Theatre

British Infantry

W-B1	Infantry Command
W-B2	NCOs with SMGs
W-B3	Infantry Firing
W-B4	Infantry Advancing
W-B5	Scottish Infantry Marching
W-B6	Ulster Infantry Marching
W-B7	Infantry Bren Gun Teams
W-B8	Infantry with PIATs and Rifle Grenades
W-B9	Vickers HMG and Crew
W-B10	2" Mortar Teams
W-B11	3" Mortar and Crew
W-B12	4.2" Mortar and Crew
W-B13	Gun Crews

W-B14	Gun Crews, Shirtsleeves
W-B15	25pdr Gun
W-B16	6pdr Anti-Tank Gun
W-B17	3 inch Mortar (x4)
W-B18	4.2" mortar (x4)
W-B19	Vickers Mk1 .303 HMG on Tripod (x4)

British Paratroops, 1944

W-BP1	Para Command, Steel Helmets
W-BP2	Para Command, Berets
W-BP3	Paratroopers, Rifles, Steel Helmets
W-BP4	Paratroopers, Rifles, Berets
W-BP5	Paratroopers, Sten Guns, Steel Helmets
W-BP6	Paratroopers, Sten Guns, Berets
W-BP7	Paratroopers, Bren Guns, Steel Helmets
W-BP8	Paratroopers, Bren Guns, Berets
W-BP9	Vickers Machinegun and 3 Crew
W-BP10	2" Mortar Teams
W-BP11	3" Mortar and 3 Crew
W-BP12	Gun Crew, Beret
W-BP12a	Gun Crew, Steel Helmet
W-BP13	SAS 1944-45

German Wehrmacht or Waffen SS 1944-45

W-G1	Senior Command
W-G2	Infantry Command - Officers and NCOs
W-G3	Infantry Command - Radiomen and Runners
W-G4	Riflemen
W-G5	Riflemen in Winter Kit
W-G6	Infantry with Rifles/SMG in Side Cap
W-G7	Infantry with MP40
W-G8	Infantry with MP40, Winter Kit
W-G9	Infantry with MP44 (Sturmgewehr 44) Assault Rifle
W-G10	MG42 LMG Teams, moving
W-G11	MG42 LMG Teams, firing
W-G12	MG42 LMG Teams, moving, winter kit
W-G13	Fixed Mount MG42 and 3 Crew
W-G14	Infantry with Panzerfaust
W-G15	Panzerschreck Teams
W-G16	Gun Crews
W-G17	Assault Engineers with Rifles
W-G18	Assault Engineers, Wire & Bunker Busters
W-G19	Assault Engineers with AT Weapons
W-G20	50mm Mortar Teams
W-G21	81mm (kurz) Mortar and 3 Crew
W-G22	81mm Mortar and 3 Crew
W-G23	120mm Mortar and 3 Crew
W-G24	Casualties
W-G25	PZ B41 tapered-bore A/T gun (x2)
W-G26	PAK40 7.5cm A/T gun
W-G27	MG42 on Fixed Mounting (x4)
W-G28	50mm leGrW 36 Mortar (x4)
W-G29	81mm GrW 34 Mortar (x4)
W-G30	81mm kz. 8cm-Gr.W.42 Mortar (x4)
W-G31	120mm GrW 42 Mortar (x4)

Fallschirmjäger – German Paratroops 1943-45

W-GP1	Para Command
W-GP2	Paratroopers with Rifles
W-GP3	Paratroopers with SMGs
W-GP4	Paratroopers with FG42s
W-GP5	Paratroopers with Sturmgewehr 44 (MP44)
W-GP6	Paratrooper MG42 Teams
W-GP7	Paratrooper Fixed Mount MG42 and 3 Crew
W-GP8	Paratrooper Anti-Tank Teams
W-GP9	Paratrooper LG40 & 2 Crew
W-GP10	Paratrooper kz. 8cm-Gr.W.42 Mortar & 3 Crew

Italian Armed Forces

W-IT1	Infantry Command
W-IT2	Infantry with Rifles
W-IT3	LMG Teams
W-IT4	Breda HMG and 3 Crew
W-IT5	Solothurn 20mm Anti-Tank Rifle Teams
W-IT6	Bersaglieri Command
W-IT7	Bersaglieri with Rifles
W-IT8	Bersaglieri LMG Teams
W-IT9	Solothurn 20mm A/T rifle (x4)
W-IT10	Breda HMG (x4)

W-IT11 45mm Mortar (x4)
W-IT12 81mm Mortar (x4)

Red Army 1941-1945

W-RA1 Infantry Command
W-RA2 Infantry with Rifles
W-RA3 Infantry with Rifles, Greatcoats
W-RA4 Sub-Machine Gunners
W-RA5 Sub-Machine Gunners, Greatcoats
W-RA6 82mm Mortar and Crew
W-RA7 Gun Crews
W-RA8 Tank Hunters
W-RA9 Partisans (some will suit other periods)
W-RA10 Partisans (some will suit other periods)
W-RA11 122mm Howitzer
W-RA12 Snipers
W-RA13 Scouts
W-RA14 LMG Teams
W-RA15 LMG Teams, Winter Dress
W-RA16 Anti-Tank Rifle Teams
W-RA17 Tank Riders
W-RA18 120mm Mortar and 3 Crew
W-RA19 Maxim HMG and 3 Crew
W-RA20 12.7mm DSHK HMG and 3 Crew
W-RA21 50mm Mortar Teams
W-RA22 Maxim MG on Sokolov Mounting (wheeled) (x4)
W-RA23 12.7mm DSHK heavy Machine Gun (x4)
W-RA24 50mm Mortar (x4)
W-RA25 82mm Mortar (x4)
W-RA26 M1943 82mm Mortar (x4)
W-RA27 120mm Mortar (x4)
W-RA28 120mm Wheeled Mortar (x4)

Red Navy 1941-45

W-RS1 Infantry Command
W-RS2 Infantry with Rifles, Firing
W-RS3 Infantry with Rifles, Advancing
W-RS4 DP LMG Teams
W-RS5 Anti-Tank Rifle Teams
W-RS6 Maxim HMG and Crew
W-RS7 82mm Mortar and Crew
W-RS8 50mm Mortar Teams

US Airborne Forces, Ardennes 1944

W-AP1 Infantry Command
W-AP2 Infantry with M1 Rifle
W-AP3 Infantry in Greatcoats with M1 Rifle
W-AP4 BAR Teams
W-AP5 M101a1 105mm Howitzer
W-AP6 Infantry with Thompson or M3 SMG
W-AP7 Bazooka Teams
W-AP8 Special Service Men
W-AP9 Browning 0.30 Cal MG and Crew
W-AP10 Browning 0.50 Cal MG and Crew
W-AP11 Gun Crews
W-AP12 75mm Pack Howitzer
W-AP13 Flamethrower Teams
W-AP14 M2 60mm Mortar (x4)
W-AP15 M1 81mm Mortar (x4)
W-AP16 M2 4.2" Mortar (x4)
W-AP17 Browning .30 cal MG & Tripod M1919A4 (x4)
W-AP18 Browning .50 cal HMG & Tripod (x4)
W-AP19 Browning M1917A1 .30 cal Water-cooled MMG (x4)

WW2 Far East and Pacific War

British Army (Burma): Chindits and Sikhs

Designed by John Murphy

For other British troops use the W-B range

W-BE1 Chindit Command
W-BE2 Chindit Riflemen in Bush Hats
W-BE3 Chindit Riflemen in Assorted Headgear
W-BE4 Chindit Bren Gun Teams
W-BE5 Chindits with Grenades
W-BE6 Chindit Casualties
W-BE7 Pack Mules (x2)
W-BE8 Sikh Command
W-BE9 Sikh Riflemen (including Bren)
W-BE10 Sikh Riflemen

Japanese Armed Forces 1930-1945

Designed by John Murphy

Japanese Army

W-JA1 Infantry Officers
W-JA2 Infantry NCOs
W-JA3 LMG Teams
W-JA4 Riflemen Firing
W-JA5 Riflemen Advancing
W-JA6 Riflemen Charging
W-JA7 Infantry with Type 89 "Knee" Mortar
W-JA8 Infantry with Grenade Launchers
W-JA9 Infantry with Anti-Tank Rifles
W-JA10 Nambu HMG and 3 Crew
W-JA11 Snipers and Sappers
W-JA12 Type 99 81mm Mortar and 3 Crew
W-JA13 Type M97 81mm Mortar and 3 Crew
W-JA14 Type 92 Nambu, HMG (x4)
W-JA15 M97 81mm Mortar (x4)
W-JA16 Type 99 81mm Mortar (x4)
W-JA17 Casualties
W-JA18 Artillerymen

Japanese Marines

W-JM1 Infantry Command
W-JM2 LMG Teams
W-JM3 Marines Firing
W-JM4 Marines Advancing
W-JM5 Marines Charging
W-JM6 Marines with Type 89 "Knee" Mortars and Grenade Launchers

Japanese Naval Garrisons, 1943-1945

W-JN1 Infantry Command
W-JN2 LMG Teams
W-JN3 Sailors with Rifles

US Forces Pacific 1941-1945

Designed by John Murphy

W-AM1 Wake Island Defenders - Marine Command and BARs
W-AM2 Wake Island Defenders - Marines
W-AM3 Wake Island Defenders - Sailors & Airmen
W-AM4 Wake Island Defenders - Machine Guns
W-AM5 USMC Command with SMGs
W-AM6 USMC Command with M1 Carbines
W-AM7 USMC with Springfield Rifles
W-AM8 USMC with M1 Garand, Advancing
W-AM9 USMC with M1 Garand, Firing
W-AM10 USMC BAR Teams
W-AM11 USMC .50cal M2 Machine Gun and 3 Crew
W-AM12 USMC .30cal M1919A4 Machine Gun and 3 Crew
W-AM13 USMC .30cal M1917A1 Machine Gun and 3 Crew
W-AM14 USMC .30cal M1919A6 Machine Gun and 3 Crew
W-AM15 USMC 81mm Mortar and Crew
W-AM16 USMC 60mm Mortar and Crew, moving
W-AM17 USMC 60mm Mortar and Crew, firing
W-AM18 USMC with Grenade Launchers
W-AM19 USMC Snipers
W-AM20 USMC Bazooka Teams
W-AM21 USMC Engineers
W-AM22 USMC Casualties and Medics
W-AM23 USMC Gun Crews

Vietnam Wars

Vietminh 1946-1954

Designed by John Murphy

V-VM1	Infantry Command
V-VM2	Riflemen, Ready
V-VM3	Riflemen, Advancing
V-VM4	Riflemen, Firing
V-VM5	LMG Teams (x4)
V-VM6	Gun Crews
V-VM7	Casualties and Armed Nurse

French, 1946-1954

Designed by John Murphy

V-FN1	Infantry Command
V-FN2	Riflemen, Steel Helmet
V-FN3	Riflemen, Jungle Hat
V-FN4	Riflemen, Jungle Hat, Shorts
V-FN5	with SMGs
V-FN6	BAR Teams
V-FN7	FM24/29 LMG Teams, Steel Helmet
V-FN8	FM24/29 LMG Teams, Jungle Hat
V-FN9	Snipers & Scouts
V-FN10	81mm Mortar and 3 Crew
V-FN11	Gun Crews
V-FN12	Tank Crews (suit Airfix or Matchbox kits)
V-FN13	Brandt 81mm Mortar (x4)

NLF/Vietcong

V-VC1	Infantry Command
V-VC2	Infantry with SMGs
V-VC3	Infantry with SKS
V-VC4	Infantry with AK47 1
V-VC5	Infantry with AK47 2
V-VC6	Infantry with RPD LMGs
V-VC7	Infantry with RPGs
V-VC8	Death Volunteers and Snipers in Foxholes

North Vietnamese Army

V-NV1	Infantry Command
V-NV2	Infantry with AK47, Firing
V-NV3	Infantry with AK47, Advancing
V-NV4	Infantry with SMG and SKS
V-NV5	Infantry with LMGs
V-NV6	Infantry with RPG7 and SAM7
V-NV7	12.7mm DSHK HMG and 3 Crew
V-NV8	M1943 82mm Mortar and 3 Crew
V-NV9	120mm Mortar and 3 Crew
V-NV10	Artillerymen
V-NV11	82mm Recoilless Rifle and 3 Crew
V-NV12	75mm Recoilless Rifle and 3 Crew
V-NV13	Twin Rocket Launcher on Tripod with 3 Crew
W-RA11	122mm Howitzer

Khmer Rouge/Pathet Lao Forces

V-KR1	Infantry Command and Support Weapons
V-KR2	Infantry with AK47

Vietnamese Civilians and Miscellaneous

V-M1	Vietnamese Civilians 1
V-M2	Vietnamese Civilians 2
V-M3	US Prisoners
V-M4	VC Porters
V-M5	VC/NVA Casualties
V-M6	Saigon Street Scene (Bar Girls and Buddhist Monks)

Army of the Republic of Vietnam

V-AV1	Infantry Command, incl. M79 Grenade Launcher
V-AV2	Infantry, M16 Rifles
V-AV3	M60 MG Teams
V-AV4	30 Cal Browning and 3 Crew
V-AV5	Kit Carson Scouts
V-AV6	Ruff-Puffs
V-AV7	Montagnards

United States Forces, Vietnam, 1965-1975

V-US1	Infantry Command
V-US2	Infantry with M16, Steel Helmets
V-US2a	Infantry with M16, Assorted Headgear
V-US3	Infantry in Parkas
V-US4	Grenadiers (M79)
V-US5	M60 GPMG and Crew
V-US6	USMC Command with M14
V-US7	USMC with M14, helmet
V-US8	USMC with M14, assorted headgear
V-US9	USMC Command with M16
V-US10	USMC with M16
V-US11	USMC Grenadiers (M79)
V-US12	USMC M60 Teams/M14
V-US12a	USMC M60 Teams/M16
V-US13	Browning 0.50 Cal MG and 3 Crew
V-US14	Browning 0.30 Cal MG and 3 Crew
V-US15	M29 81mm Mortar and 3 Crew
V-US16	Support Weapons (LAW, 90mm RCL, Stinger, Dragon)
V-US17	Gun Crews
V-US18	M101a1 105mm howitzer (for crew use V-US17)
V-US19	M40 106mm Recoilless Rifle (x2) (for crew use V-US17)
V-US20	Green Berets
V-US21	Special Forces
V-US22	Navy SEALs
V-US23	Tunnel Rats
V-US24	Dogs and Handlers
V-US25	Casualties and Medics
V-US26	Chopper Crews
V-US27	Vehicle Passengers (seated)
V-US28	Vehicle Crews (misc)
V-US29	The Media
V-US30	US Army 60mm Mortar and Crew
V-US31	M30 107mm Mortar and 3 Crew
V-US32	M20 75mm Recoilless Rifle and 3 Crew
V-US33	TOW Launcher on Ground Mount and 3 Crew (1973+)
V-US34	M151a2 MUTT Utility Truck with 3 Crew and Pedestal Mounted M60 MG£6.00
V-US35	Special Forces 60mm Mortar Men & M79 Grenadiers

Australian Infantry, Vietnam

V-A1	Infantry Command
V-A2	Infantry with SLR
V-A3	Infantry with M16
V-A4	Infantry M60 Teams (x2)
V-A5	Infantry with Shotguns
V-A6	81mm Mortar and 3 Crew
V-A7	GPMG Teams (x2)
V-A8	Snipers and Carl Gustavs
V-A9	L1A1 81mm Mortar (x4)

Other Post-War Conflicts

1945-1985

British

P-B1	Infantry Command (1964 - 1983)
P-B2	Infantry with SLR (1964 - 1983)
P-B2a	Scottish Infantry in Tam o'Shanter, SLR (1964 - 1983)
P-B3	Fixed Mount GPMG and 3 Crew (1964 - 1983)
P-B4	Infantry Heavy Weapons (1964 - 1983)
P-B5	Royal Irish Rangers (1964 - 1983)
P-B6	Royal Marines (Falklands)
P-B7	Royal Marines Heavy Weapons (Falklands)
P-B8	Paras (Falklands), firing
P-B9	Paras (Falklands), advancing, incl. GMPG
P-B10	SBS (70s - 80s)
P-B11	SAS (70s - 80s)
P-B12	3" Mortar and 3 Crew (1945-66)
P-B13	L16 81mm Mortar and 3 Crew (1966- 83)
P-B14	Royal Marines Milan Teams (x2) (Falklands)
P-B15	L6 Wombat and 3 Crew, Steel Helmet (1964-1990)
P-B16	3 inch Mortar (x4)
P-B17	L1A1 81mm Mortar (x4)
P-B18	GPMG on Tripod (x)

Argentineans, Falklands

P-AG1	Special Forces
P-AG2	Conscripts
P-AG3	PoWs with hands on head (Suitable for most armies).

Egyptian/Syrian, Six Day War or Yom Kippur War

P-AB1	Command
P-AB2	Infantry with AK47
P-AB3	Infantry RPD LMG Teams
P-AB4	12.7mm DSHK MG and 3 Crew
P-AB5	Support Weapons (Sagger, RPG7, SAM7)
P-AB6	PLO
P-AB7	Egyptian Frogmen

Israeli Defence Force

P-IDF1	Infantry Command
P-IDF2	Infantry
P-IDF3	Infantry
P-IDF4	Reservists
P-IDF5	GPMG Teams
P-IDF6	Support Weapons (GPMG, 52mm Mortar, Bazooka)
P-IDF7	Tank Crews

Armed Civilians / Terrorists / Freedom Fighters

Also suitable for the Modern Wars period

P-CV1	Male Armed Civilians/Terrorists/Freedom Fighters
P-CV2	Male Armed Civilians/Terrorists/Freedom Fighters
P-CV3	Female Armed Civilians/Terrorists/Freedom Fighters
P-CV4	Female Armed Civilians/Terrorists/Freedom Fighters

East German Volksarmee

P-DDR1	Infantry Command
P-DDR2	Infantry with AK47
P-DDR3	Infantry Support Weapons (RPG7, PKM MG, SAM7)
P-DDR4	Para Command (Bn No. 40 "Willi Sanger")
P-DDR5	Paras with AK47 (Bn No. 40 "Willi Sanger")
P-DDR6	Para Support Weapons (Bn No. 40 "Willi Sanger")

Mercenaries / Dogs of War

P-DW1	Mercenaries
P-DW2	Mercenary Support Weapons

African Infantry

Also suitable for the Modern Wars period

P-AF1	Generic African Troops with AK47 and rifles
P-AF2	Generic African Troops MG13 LMG Teams
P-AF3	Generic African Troops with RPGs

Modern Wars

1985-2010

Afghan Mujahedeen

Also suitable for the Post-War Period

M-MH1	Mujahedeen 1
M-MH2	Mujahedeen 2

British

1990s / Gulf Wars, with SA80 Rifle

M-B1	Infantry Command
M-B2	Support Weapons (LSW, LAW, Carl Gustav, M79)
M-B3	Infantry advancing with SA80
M-B4	Infantry firing SA80
M-B5	L1A1 81mm Mortar and 3 Crew
M-B6	GPMG and 3 Crew

France 1990

M-FL1	French Legionnaires Advancing
M-FL2	French Legionnaires Firing
M-FL3	French Legionnaire Support Weapons

Iraqis

M-IR1	Infantry Command
M-IR2	Infantry Advancing with AK47
M-IR3	Infantry Firing AK47
M-IR4	Infantry Support Weapons (RPG. SAM, RPD)

Soviet or Russian

Also suitable for the Post-War Period

M-SM1	Motor Rifles Command
M-SM2	Motor Rifles Infantry with AK47
M-SM3	Motor Rifles Infantry with AKS
M-SM4	Motor Rifles Snipers
M-SM5	RPD, PKS and RPK Machine Gunners
M-SM6	12.7mm DSHK Wheeled HMG and 3 Crew
M-SM7	M1943 82mm Mortar and 3 Crew
M-SM8	Motor Rifles with RPG and SAM
M-SM9	Gun Crews
M-SM10	AGS-17 Plamya Grenade Launcher with 3 Crew.
M-SM11	Paratroopers with AK47
M-SM12	Paratrooper Support Weapons (RPK, RPG16) and Command
M-SM13	Infantry Command and Support Weapons, Light Kit
M-SM14	Infantry, Light Equipment and Flak Jackets
M-SM15	AGS-17 Plamya Grenade Launcher (x4)

US Army

M-US1	Infantry Command & Light Support, Kevlar Helmet
M-US2	Infantry in Kevlar Helmet, Firing
M-US3	Infantry in Kevlar Helmet, Advancing
M-US4	Heavy Support Weapons, Kevlar Helmet
M-US5	TOW and Crew, Kevlar Helmet
M-US6	Infantry Command & Light Support, Bush Hat
M-US7	Infantry in Bush Hat, Firing
M-US8	Infantry in Bush Hat, Advancing (incl. M60)

Bosnians, Serbs & Croats

M-BW1	Generic Infantry with AK47
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15mm ERM Miniatures

Animals

FA1	Cows (x6).....	B
FA2	Sheep (x8)	B
FA3	Pigs (x8)	B
FA4	Dogs - Beagles (x8)	B
FA5	Dogs - Hounds (x8)	B
FA6	"Naked" horses [v] (x6).....	B
FA7	"Naked" camels (x4).....	B
FA8	Large wild boars (x6).....	B

Metal Fittings for 15mm Resin Ships

SA1	Ship's boat	E
SA2	Davits (x2) and stands (x2) for ship's boat.....	B
SA3	Ship's wheel and telegraph	B
SA4	Ship's wheel with worm (suits brig)	B
SA5	Tops and caps, large.....	C
SA6	Tops and caps, medium.....	B
SA7	Tops and caps, small	A
SA8	Chains for sloop/cutter or galliot (2 piece set).....	A
SA9	Chains for brig (6 piece set)	C
SA11	Ship's anchors (x2)	B
SA12	Small ship's anchor's (x2)	B
SA13	Bow furniture (x2).....	B
SA14	Dead eyes (x6) and rope blocks (x6).....	B
SA15	Bollards (x6).....	A
SA16	Gun port covers (x6)	A
SA17	Ladders (x4).....	B
SA18	Cat heads (x2)	A
SA19	Whales (x2).....	A
SA20	Balustrades (x2).....	B
SA21	Tiller for sloop (x1)	A
SA22	Muzzle loading swivel guns, (x4).....	B
SA23	9 pdr QF swivel gun with shield.....	B
SA24	Maxim gun with shield on swivel mounting	A
SA25	Shark fin (x3)	B
SA26	Whale tail fluke (x2).....	B
SA27	Small naval gun, 9 - 12 pdr (x2).....	B
SA28	Large naval gun, 18 - 24 pdr (x2)	B
SA29	Carronade (x2).....	B

15mm Fantasy

Partly inspired by certain films....

FT1	Armoured orcs, mixed weapons	B
FT2	Unarmoured orcs, mixed weapons	B
FT3	Orc archers	B
FT4	Dire wolves (x6)	B
FT5	Cave trolls/ogres (x4)	B
FT6	Wood elf archers	B
FT7	High elves with polearms	B
FT8	High elves with swords.....	B
FT9	High elf archers.....	B
FT10	High elf cavalry lancers	B
FT11	High elf cavalry with swords	B
FT12	High elf spearmen.....	B
FT13	High elf cavalry lancers/standard bearers.....	B
FT14	Wood elf archers, hood	B
FT15	Orc skirmishers, javelin, knife.....	B
FT16	Orc Command on foot (2 leaders, 2 hornblowers, 2 standard bearers).....	B
FT17	Orc wolf riders.....	B
FT18	Cave trolls/ogres with massive clubs (x4).....	B
FT19	Mounted wraiths.....	B
FT20	Wood elf spearmen	B
FT21	Wood elf cavalry with light lance	B
FT22	Skeletons with spears	B
FT23	Zombies with spears	B
FT24	Lizardmen with spears	B
FT25	Blemmyes (chest-eye) with spears.....	B
FT26	Lionmen command [v].....	B
FT27	Lionmen with spears [v]	B
FT28	Lionmen with handweapons [v]	B
FT29	Lionmen foot archers	B
FT30	Lionmen archers riding bears.....	B
FT31	Rhinomen command [v]	B
FT32	Rhinomen halberdiers [v]	B

FT33	Rhinomen with swords [v].....	B
FT34	Rhinomen with crossbows & blowpipes [v]	B
FT35	Rhinomen berserkers [v]	B
FT36	Wood elf horse archers	B
FT37	Zombies with cleavers	B
FT38	Wraith or Spirit on "foot"	B
FT39	Giant lizard with chopper (x4).....	B
FT40	Personalities: High elf hero/general on horseback, Good wizard, Evil wizard, Barbarian hero, Blemmye leader ..	B
FT41	Beastmen (x8, 2 different figures).....	B
FT42	Scorpionmen (x2)	B
FT43	Raptors (x2)	B
FT44	Vampire Knights.....	B
FT45	Personalities: mounted Wood Elf hero/leader, Wood Elf hero/leader on foot, mounted Vampire Knight leader, Vampire on foot.....	B
FT46	Skeletons with swords	B
FT47	Skeleton archers	B
FT48	Personalities: Death (mounted), Death (on foot), Elf magician, Orc shaman, Ghoul skulking.....	B
FT49	Dwarven Command (incl. spears).....	B
FT50	Dwarves with Spears.....	B
FT51	Dwarves with Axes and Warhammers	B
FT52	Dwarven Archers loading	B
FT53	Dwarven Command (incl. axes/hammers)	B
FT54	Wild Boars (x6).....	B
FT55	Werewolves (x6).....	B
FT56	Dwarven Archers shooting	B
FT57	Dwarven Arquebusiers shooting.....	B
FT58	Dwarven Arquebusiers loading.....	B
FT59	Dwarven Crossbowmen	B
FT60	Dwarven King, Cleric and Heroes (8).....	B
FT61	Dwarven Militia with spears and shields	B
FT62	Dwarven Militia with axes and warhammers	B
FT63	Dwarven Militia with swords and clubs.....	B
FT64	Ograts (x6)	B
FT65	Frogfolk Command (Chieftain, Shaman and Standard Bearer) (x6)	B
FT66	Frogfolk Archers (x6)	B
FT67	Frogfolk with Blowpipes (x6)	B
FT68	Frogfolk with Spears (x6)	B
FT69	Frogfolk with Swords (x6)	B
FT70	Frogfolk Ambushers (Club & Net, Hooked Spear) (x6) ..	B
FT71	Frogfolk Giant Newt Riders, mixed weapons and shields (x2)	B
FT72	Giant Newts (x3)	B
FT73	Huge Dark Elf Hero (mounted on raptor and on foot)....	B
FT74	Ratmen with spears.....	B
FT75	Armoured Lizardmen with polearms	B
FT76	Chaotic Knights	B
FT77	Creepers (pretty chaotic....) (x6)	B
FT78	Crawlers (very chaotic....) (x6)	B

Classical Indians

(Former TTG range)

IN1	General on elephant	D
IN2	Elephant, driver and 2 crew	D
IN3	2-horse chariot with 3 crew	B
IN4	4-horse chariot with 6 crew	D
IN5	Heavy cavalry, armoured horse, javelin & shield.....	B
IN6	Heavy cavalry, javelin & shield	B
IN7	Light/Medium cavalry, javelin & shield	B
IN8	Scythian horse archer	B
IN9	Foot command	B
IN10	Armoured javelinmen, sword & shield.....	B
IN11	Javelinmen with sword & shield.....	B
IN12	Armoured archers with sword	B
IN13	Archers with sword	B

Parthians

PT1	Elymaian or Parthian militia foot archers.....	B
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Romans

RM1	Legionaries (Early Imperial) - cloak & gladius	B
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El Cid & Early Crusades

Packs marked [v] have variants.

EC1	Early Berber infantry with javelins	B
EC2	Andalusian infantry kneeling with sword and buckler	B
EC3	Moorish archer	B
EC4	Spanish archer, reaching for arrow	B

Renaissance Eastern Europe

Suitable for Wallachian, Moldavian and other eastern European armies, 15th – 16th centuries. Most codes have variants.

VL1	Mounted General ("Vlad") and Boyars	B
VL2	Unarmoured Boyar with lance	B
VL3	Armoured Boyar with lance	B
VL4	Hungarian Knight with lance	B
VL5	Boyar/Knight with warhammer	B
VL6	Lesser Boyar/Viteji with lance	B
VL7	Lesser Boyar/Viteji with bow	B
VL8	Armoured Voynuks with polearms	B
VL9	Archers	B
VL10	Crossbowmen	B
VL11	Handgunners	B
VL12	Peasants/Rustici with mixed weapons	B
VL13	Assorted shields (x12)	B

Late 16th Century Western Europe

Mid to late 16th century. Suitable for Spanish, French, Low Countries, German States, English and Scottish armies. The figures are in dressed for action rather than the parade ground. The English and Scottish packs can all be used for Border Reivers, as can some of the others.

LS1	Mounted Command [v]	B
LS2	Lancer in tabard	B
LS3	Armoured lancer	B
LS4	Mounted arquebusier	B
LS5	Spanish Herrero/Pistoleer [v]	B
LS6	Albanian light cavalry [v]	B
LS7	Foot command [v]	B
LS8	Pikeman standing ^	B
LS9	Spanish pikeman advancing ^	B
LS10	Spanish/Dutch pikeman advancing ^	B
LS11	German/Dutch pikeman advancing ^	B
LS12	Arquebusier firing	B
LS13	Arquebusier/Musketeer without rest	B
LS14	Musketeer with rest	B
LS15	Irish warrior with sword and shield	B
LS16	English foot with spear/half-pike [v]	B
LS17	English billmen [v]	B
LS18	English swordsmen [v]	B
LS19	English arquebusiers [v]	B
LS20	English longbowmen [v]	B
LS21	English crossbowmen [v]	B
LS22	Scottish foot with spear/half-pike [v]	B
LS23	Scottish glaivemen and halberdiers [v]	B
LS24	Scottish swordsmen [v]	B
LS25	Scottish arquebusiers [v]	B
LS26	Scottish bowmen [v]	B
LS27	Scottish crossbowmen [v]	B
LS28	Scottish pikemen [v] ^	B
LS29	English/Scottish foot command [v]	B
LS30	Civilians – men, women and children [v]	B
LS31	Dog handlers, beagles and hounds [v]	B
LS32	The March Warden & his men, mounted [v]	B
LS33	The Heidman & his men, mounted [v]	B
LS34	Border Lancers wearing helmets [v]	B
LS35	Border Lancers wearing bonnets [v]	B
LS36	English/Scottish Pistoleers [v]	B
LS37	Mounted Longbowmen [v]	B
LS38	Mounted Generals & Trumpeters [v]	B

19th Century Colonial

Note: The Arabs are in Southern Arabian/Omani dress and are also suitable for many other periods (Later Pre-Islamic onwards).

CL34	Coastal Arab swordsmen	B
CL35	Coastal Arab swordsmen attacking	B
CL36	Coastal Arab spearmen	B
CL37	Coastal Arab swordsmen (different to CL34)	B
CL38	Coastal Arabs with jezzails/muskets	B

CL39	Coastal Arabs with crossbows	B
CL40	Coastal Arab foot command	B
CL41	Dead Coastal Arabs	B
CL42	Baluchi foot command	B
CL43	Baluchi swordsmen	B
FA7	"Naked" camels (x4)	B

Early Colonial 1820-1840

CL101	British Infantry Command	B
CL102	British Infantry Advancing	B
CL103	British Infantry Firing Line	B
CL104	British Infantry Casualties	B

World War Two

British and Commonwealth

Early war troops in tropical kit (shorts and various headgear), suitable for the Far East and North Africa (8th Army).

WB1	Officers	B
WB2	Indian Army NCOs, Stens and Tommy guns, turban	B
WB3	Indian Army, Bren gun teams, turban	B
WB4	Indian Army, rifles advancing, turban	B
WB5	Indian Army, rifles firing, turban	B
WB6	Indian Army NCOs, Stens and Tommy guns, helmet	B
WB7	Indian Army, Bren gun teams, steel helmet	B
WB8	Indian Army, rifles advancing, steel helmet	B
WB9	Indian Army, rifles firing, steel helmet	B
WB10	Indian Army, 2" mortars & crews, turban	B
WB11	Indian Army, 2" mortars & crews, steel helmet	B
WB12	Indian Army, 3" mortars and crews, turban (x2)	B
WB13	Indian Army, Vickers HMGs and crews, turban (x2)	B
WB14	Indian Army, Vickers HMGs and crews, helmet (x2)	B
WB15	Indian Army, Boys anti-tank rifles, turban	B
WB16	Indian Army, Boys anti-tank rifles, helmet	B
WB17	Indian Army, 3" mortars and crews, helmet (x2)	B
WB18	Gun crews, turban	B
WB19	Gun crews, helmet	B
WB20	Dead, turban	B
WB21	Dead, helmet	B
WB22	Pack mules and drivers, turban	B
WB23	Pack mules and drivers, helmet	B
WB24	Loose heads in turbans (x8)	A
WB25	Loose heads in helmets (x8)	A
WB26	Loose heads in bush hats (x8)	A
WB27	Australian NCOs in bush hats, SMGs	B
WB28	Australian infantry, bush hats	B
WB29	Australian infantry, bush hats, firing	B
WB30	Australian Bren gun teams, bush hats	B
WB31	Australian 2" mortars & crews, bush hats	B
WB32	Australian 3" mortars & crews, bush hats	B
WB33	Australian Vickers HMG's and crews, bush hats	B
WB34	Australian Boys anti-tank rifle teams, bush hats	B
WB35	Gun crews, bush hats	B
WB36	Dead, bush hats	B
WB37	Pack mules and drivers, bush hats	B

Japanese Paratroops

Suitable opponents for the Dutch infantry.

WJ1	Para with Rifle [v]	B
WJ2	Para with SMG [v]	B
WJ3	Para LMG teams	B
WJ4	Para Mortar teams	B
WJ5	Para Officers [v]	B
WJ6	Parachutes (x2)	B
WJ7	Para Dead [v]	B
WJ8	Para Snipers	B
WJ9	Para HMG teams	B

Dutch in the East Indies

Suitable opponents for the Japanese paratroops.

WD1	Dutch Infantry with Rifle(v)	B
WD2	Dutch Infantry with SMG(v)	B
WD3	Dutch Infantry LMG Teams(v)	B
WD4	Dutch Infantry Medium Mortar Teams	B
WD5	Dutch Infantry Light Mortar Teams	B
WD6	Dutch Infantry Officers(v)	B
WD7	Dutch Infantry Casualties	B
WD8	Dutch Infantry Snipers	B
WD9	Dutch Infantry AT Rifle	B
WD10	Dutch Infantry HMG Teams	B

15mm Grumpy's Miniatures

ERM produce under license Grumpy's Miniatures, sculpted by **Vic Pocilujko** (a.k.a. Grumpy) in Australia. These ranges cover some of the more unusual armies of the medieval and renaissance periods. They have been designed to mix well with other popular ranges of miniatures.

Indonesians/Malays

These can also be used as many other type of South East Asian types, including South Chinese tribal troops, Hindu Indians, Viet/Khmer Warband or Auxiliaries, Tamils or Chinese pirates.

MAL1	Warband with swords [v]	B
MAL2	Bowmen [v]	B
MAL3	Skirmishers with blowpipes	B
MAL4	Musketeers [v]	B
MAL5	Noble Cavalry [v]	B
MAL6	Mounted Generals and Nobles [v]	B
MAL8	Warband with spears [v]	B
MAL9	Foot Command	B
MAL10	Artillery Crews [v]	B
MAL11	Small bombards and cannon balls	B
MAL12	General's elephant with howdah, general, parasol bearer	F
MAL13	Elephant with howdah and spearmen.	F
MAL14	Elephant with howdah and archers.	F
MAL15	Baggage – 4 water buffalo & 4 servants.	B
BUFF1	Water buffalo/oxen (x6)	B
BUFF2	Draught water buffalo/oxen in harness (x6)	B

Persians/Afghans/Moghuls

A range primarily to be used for Central Asian or Northern Indian troops. They can be used over the Medieval and Renaissance period and are particularly suited for the Ghurid army. They are dressed in turban, tartar coat, puttees and shoes.

PAM1	2 "Karwah" Pavises and 4 pushers [v]	B
PAM2	Shieldless Pikemen [v] ^	B
PAM3	Warband with Spears [v]	B
PAM4	Musketeers [v]	B
PAM5	Bowmen [v]	B
PAM6	Warband with Swords [v]	B
PAM7	Foot Officers and Standards [v]	B
PAM8	Light Cavalry, bow and sword/spear [v]	B
PAM9	Mounted Command – Officers and Kettle Drummers	B

Ming Chinese

Also suitable for Manchu.

MIN1	Standard Bearers on Foot	B
MIN2	Officers on Foot	B
MIN3	Archers, short jacket	B
MIN4	Archers, long coat	B
MIN5	Later Arquebusiers [v]	B
MIN6	Rocketeers	B
MIN7	Crossbowmen, short jacket	B
MIN8	Crossbowmen, long coat	B
MIN9	Early Handgunners	B
MIN10	Heavy Spearmen	B
MIN11	Spearmen [v]	B
MIN12	Halberdiers with shields [v]	B
MIN13	Halberdiers [v]	B
MIN14	Swordsmen with bamboo shields [v]	B
MIN15	Mounted command [v]	B
MIN16	Heavy cavalry with spear or halberd [v]	B
MIN17	Heavy cavalry with lance	B

Chinese Militia, Peasants and Pirates

Suitable for Yuan, Ming and Manchu Chinese armies

CHI1	Early Handgunners [v]	B
CHI2	Archers [v]	B
CHI3	Crossbowmen [v]	B
CHI4	Arquebusier/Musketeer [v]	B
CHI5	Spearmen [v]	B
CHI6	Halberdiers with shields [v]	B
CHI7	Swordsmen with scabbards [v]	B
CHI8	Halberdiers [v]	B
CHI9	Flailmen [v]	B
CHI10	Swordsmen with bamboo shields [v]	B
CHI11	Cavalry with mixed weapons [v]	B

Yi Dynasty Koreans

The one and only historical opponent for Samurai – apart from other Samurai!

KOR1	Mounted Command	B
KOR2	Heavy Cavalry (mixed weapons)	B
KOR3	Heavy Cavalry Lancers	B
KOR4	Light Cavalry	B
KOR5	Spearmen	B
KOR6	Peasant Spearmen	B
KOR7	Archers	B
KOR8	Halberdiers	B
KOR9	Skirmishers with Arquebus and Repeating Crossbow	B
KOR10	Skirmishers with Sword & Shield and Thunderpot	B
KOR11	Foot Officers	B
KOR12	Small Gun and 3 Crew (x2)	B

Buccaneers/Pirates

Designed for the 17th century Buccaneers of the Caribbean, but can be used for other pirates, colonial troops or disembarked sailors/naval artillery crews. Many are also suitable for use as 17th peasant rebel types. See also the SA codes for guns, ships and fittings.

BUC1	Pirates with Muskets [v]	B
BUC2	Pirates with Swords and Pistols [v]	B
BUC3	Camaroons [v]	B
BUC4	Pirates with Half Pikes [v]	B
BUC5	Foot Command [v]	B
BUC6	Artillery Crews [v]	B
SA1	Ship's boat	E
SA27	Small naval gun, 9 – 12 pdr (x2)	B
SA28	Large naval gun, 18 – 24 pdr (x2)	B
SA29	Carronade (x2)	B

16th & 17th Century Colonial Portuguese

These figures are usable for many different colonial armies of the 16th and 17th centuries. Except for officers, the figures are all wearing quilted cotton "armour". Troops like these served all over the Portuguese empire, from Brazil to Africa and to South-East Asia. See also the SA codes for guns, ships and fittings.

PORT1	Portuguese Crossbowmen [v]	B
PORT2	Portuguese Arquebusiers [v]	B
PORT3	Portuguese with Sword and Buckler [v]	B
PORT4	Africans with Sword and Buckler [v]	B
PORT5	Portuguese Pikemen [v] ^	B
PORT6	African Pikemen [v] ^	B
PORT7	Portuguese with Halberds [v]	B
PORT8	Africans with Halberds [v]	B
PORT9	Foot Command [v]	B
PORT10	Artillery Crews (use BUC06) [v]	B
PORT11	African Powder Pot Throwers (x2) & Swordsmen	B

Tupi (South American Indians)

These figures wear feathers and little else. An unusual ally or enemy for the colonial Portuguese.

TUPI1	Warband [v]	B
TUPI2	Bowmen [v]	B
TUPI3	Skirmishers with muskets	B
TUPI4	Chieftains and bodyguards	B

Cossacks

These Cossacks are suitable for armies from the 16th to the 19th centuries. They will even find a place in early 20th century Russian armies.

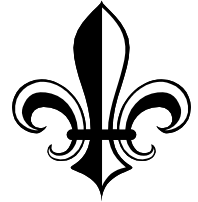
TBC1	Zaporozhian/Ukrainian Cossack Officers and Standards [v]	B
TBC2	Zaporozhian/Ukrainian Cossacks with Sword and Pistol [v]	B
TBC3	Zaporozhian/Ukrainian Cossack Lancers [v]	B
TBC4	Zaporozhian/Ukrainian Cossacks with Arquebus [v]	B
TBC5	Don/Eastern Cossack Lancers [v]	B
TBC6	Don/Eastern Cossacks with arquebus	B
TBC7	Don/Eastern Cossacks with sword and pistol [v]	B
TBC8	Don/Eastern Cossack Officers and Standards [v]	B
TBC9	Ukrainian Cossack foot command [v]	B
TBC10	Ukrainian Cossacks on foot, arquebus/musket, firing [v]	B
TBC11	Ukrainian Cossacks on foot, arquebus/musket, ready or loading [v]	B

TBC13	Don Cossack foot command [v].....	B
TBC14	Don Cossacks on foot, arquebus/musket, firing [v].....	B
TBC15	Don Cossacks on foot, arquebus/musket, ready or loading [v]	B
TBC17	Cossack/Polish mounted General & Bodyguards [v]....	B

6mm Grumpy's Naval Range

SHIP1	Sampan/Asian River Boat with two crew figures. Approx. 30mm long. Pack of 3	A
SHIP2	Dragon Boat/War Canoe with eight paddlers per side and three other crew. Approx. 45mm long.	A

SHIP3	Dhow with three crew figures and separate small naval gun and crew figure for later period ships. Single mast and lateen sail. Approx. 50mm long.	D
SHIP4	Small Galley/ Galliot. Includes both furled and unfurled sail and separate oars. With European and Turkish crew. Approx 70mm long.	G
SHIP5	Junk. Two masts and sails and two separate small naval guns. Approx. 45mm long.	D
SHIP6	Cossack Chaika.	D



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